



Isogeometric analysis using the \*IGA\_INCLUDE\_BEZIER keyword in LS-DYNA

Matthew Sederberg, Coreform CEO

### Agenda

- Value of \*IGA\_INCLUDE\_BEZIER
  - Isogeometric analysis
  - Unstructured splines
  - Larger explicit time steps
- How to use \*IGA\_INCLUDE\_BEZIER
- Future possibilities



# Spline-based simulation papers since 2005

USA - 502

Austria - 105

Netherlands - 68

Wales - 41

Canada - 26

China · 332

Iran - 101

Australia - 67

Switzerland - 36

Germany - 315

Spain - 94

Belgium · 64

Scotland - 41

Italy - 265

Japan - 87

Saudi Arabia - 53 | India - 52

Poland + 28

S Korea - 183

England - 83

Luxembourg - 27

Vietnam - 118

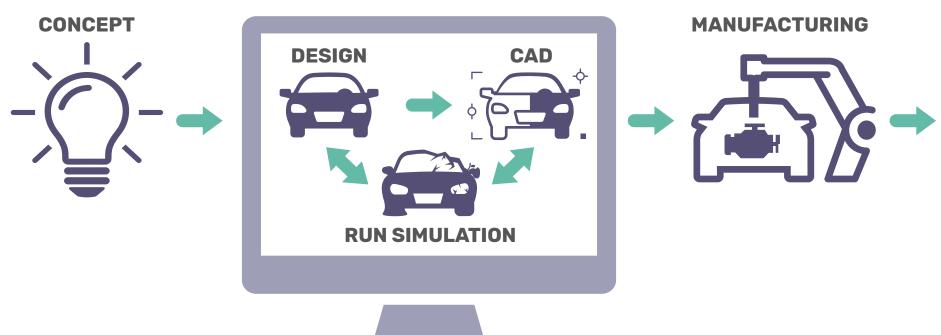
France - 78

Norway - 45

Singapore - 27



# Vision of isogeometric analysis (IGA): A single source of truth for design and analysis





## Using highly accurate spline-based FEA

• FEA mesh data









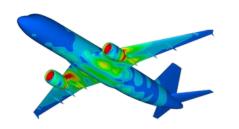
Next-gen CAD data







# Promise of smooth spline-based FEA Better simulation through better geometry







Better accuracy in less time

Increased robustness





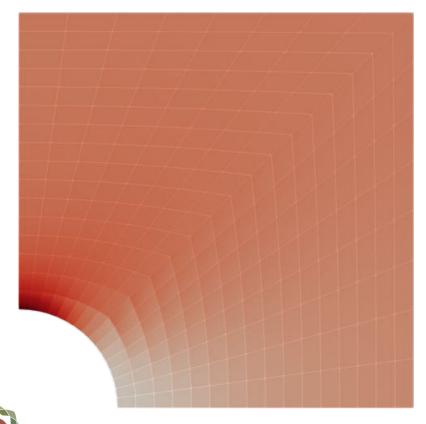
Lower simulation costs

Minimal change to your workflow

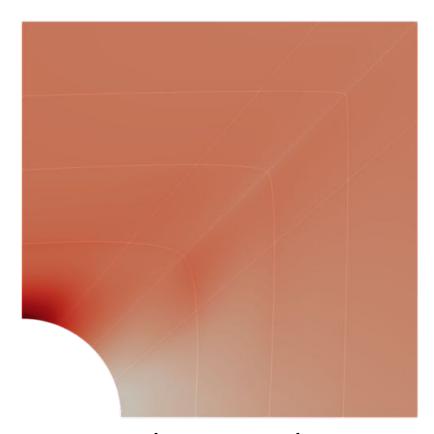


Greatly improved by \*IGA\_INCLUDE\_BEZIER

### Better stress accuracy: 16x fewer elements for ~1% error







Splines: 16 elements

## Splines are more robust for large deformations

FEA	Spline
1	2
160	160
144	209
	1 160



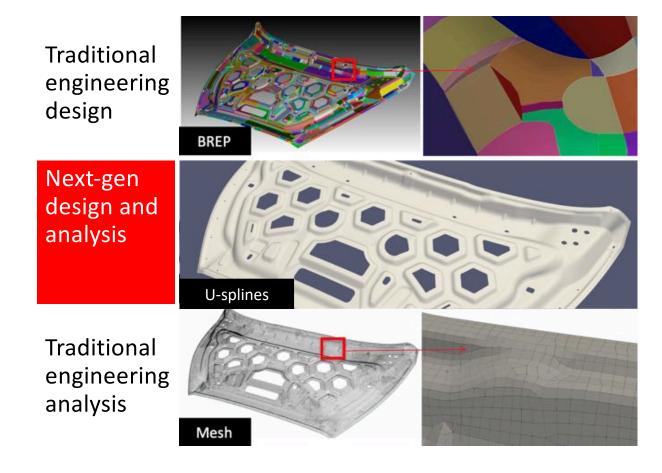




FEA

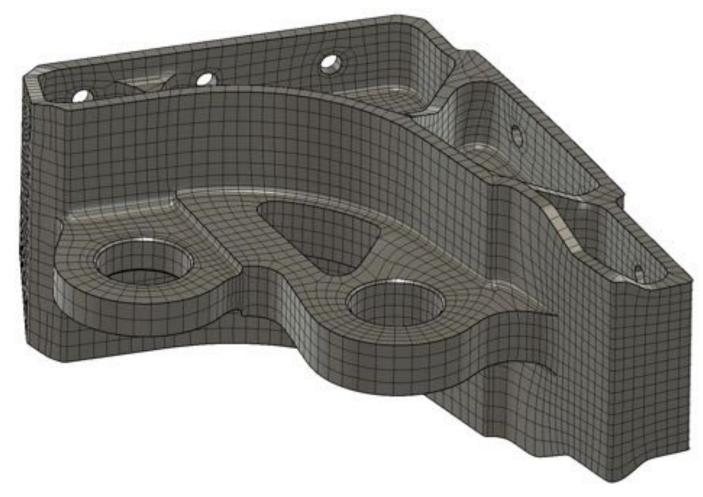
**Splines** 

## U-splines: next-gen CAE/CAD technology



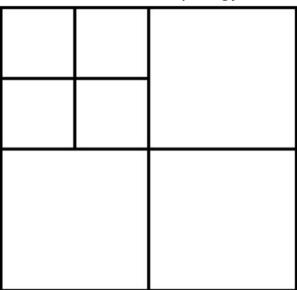


# Analysis-suitable geometry

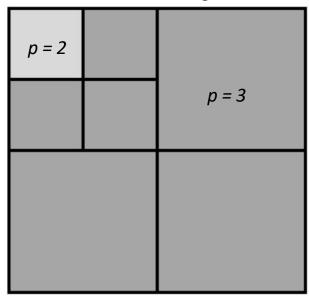




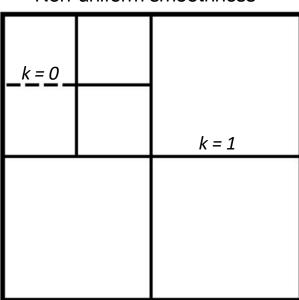
#### Non-uniform topology



#### Non-uniform degree

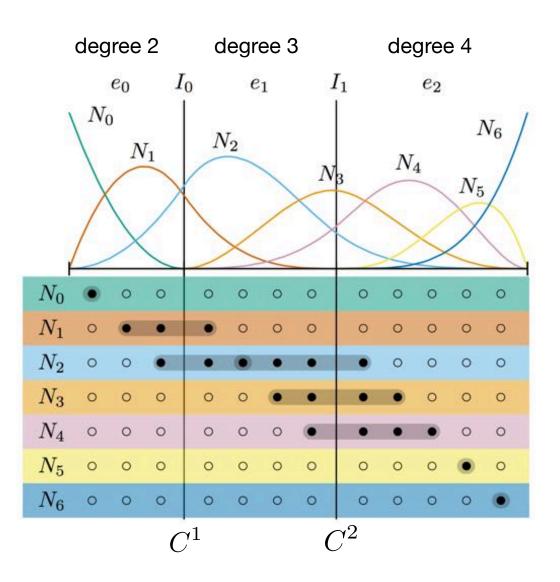


#### Non-uniform smoothness



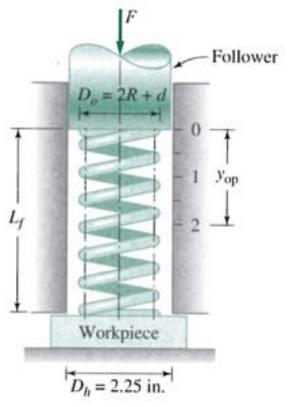
- Partition of unity
- Compactly supported
- Positive
- Linearly independent

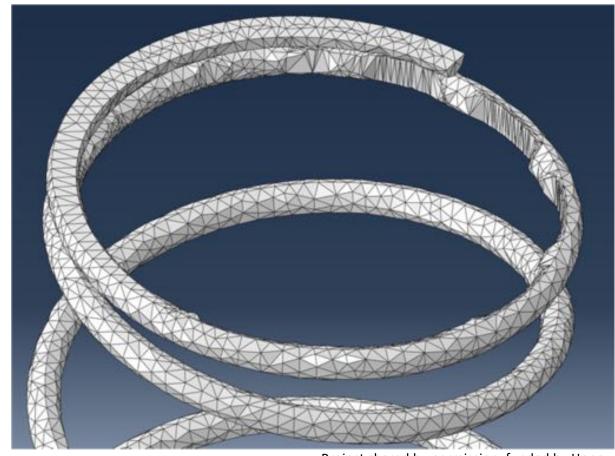






# Better accuracy with less time and effort

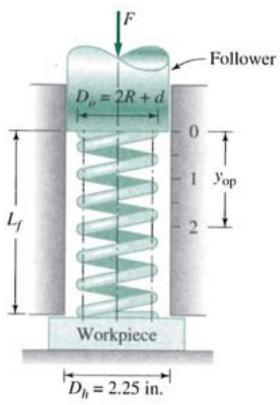




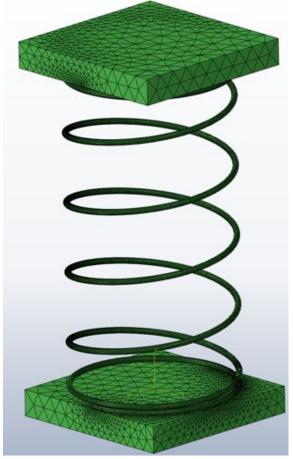


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Better accuracy with less time and effort

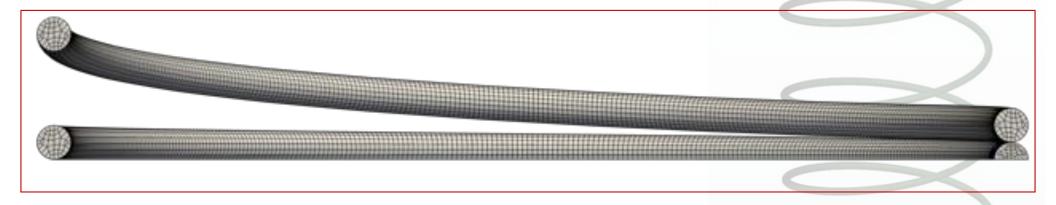






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# Better accuracy with less time and effort



225,000 small elements required to capture curvature with FEA!

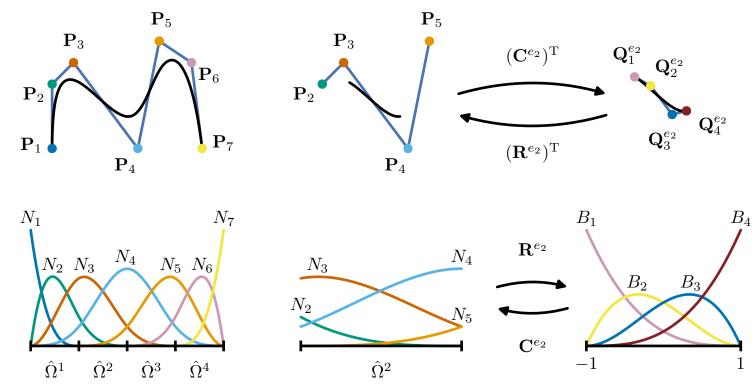


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## Better accuracy: 50x faster, 500x fewer elements

	FEA	<b>U-Splines</b>
Elements	225,000	500
Total	384	8
compute		
hours		
coreform		

# Bézier extraction: Equivalence between Bézier and B-spline representations





## \*IGA\_INCLUDE\_BEZIER

#### Purpose: import complex spline data into LS-DYNA

- Improvement over old Bezier extraction keyword
- Allows for simplex and prism elements
- More efficient data storage

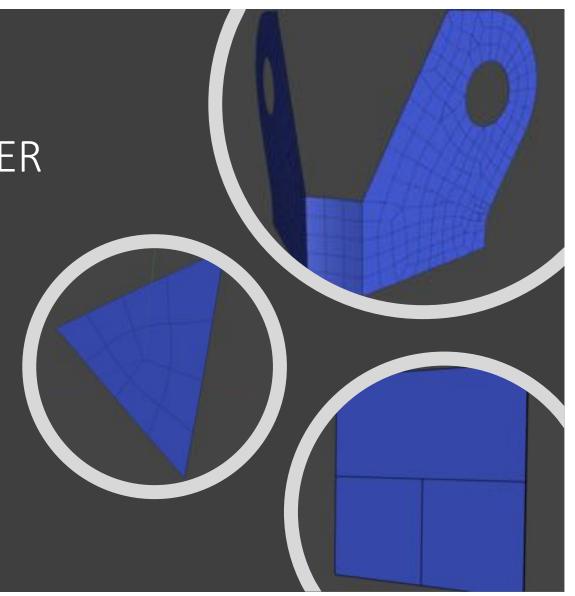
#### **Current status**

- Still under active development
- Beta version: scheduled for summer of 2019
- Public availablity: scheduled for Rev 12 of LS-DYNA Keyword Manual



\*IGA\_INCLUDE\_BEZIER format

- Patch data
- Geometry
- Elements descriptions
- Coefficient vectors





\*IGA\_INCLUDE\_BEZIER features:

- 1. Increased explicit time step size
- 2. Import of solid spline models
- 3. Import of T-spline CAD models
- 4. Smoothing of unstructured FEA meshes via U-splines
- 5. Future possibility of IGA assembly models in LS-DYNA





### The central difference method

#### **Evolution Through Time**

$$\mathbf{M}\mathbf{a}_{n+1} = \mathbf{R}_{n+1}(\mathbf{d}_{n+1})$$
$$\mathbf{d}_{n+1} = \mathbf{d}_n + \Delta t \mathbf{v}_n + \frac{\Delta t^2}{2} \mathbf{a}_n$$
$$\mathbf{v}_{n+1} = \mathbf{v}_n + \frac{\Delta t}{2} (\mathbf{a}_n + \mathbf{a}_{n+1})$$

#### **Stability Condition**

$$\Delta t \le \frac{2}{\omega_{max}^h}$$

n = Time step number

 $\Delta t = \text{Time step size}$ 

 $\mathbf{d} = \text{Displacement}$ 

 $\mathbf{v} = \text{Velocity}$ 

 $\mathbf{a} = Acceleration$ 

 $\mathbf{M} = \text{Mass matrix}$ 

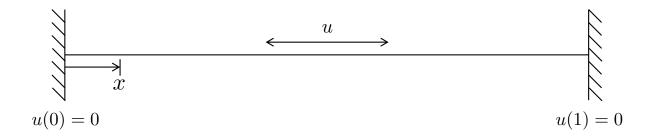
 $\mathbf{R} = \frac{\text{Residual, note that } \mathbf{R}_{n+1}}{\text{is independent of } \mathbf{a}_{n+1}}$ 

 $\omega_{max}^h = \text{Maximum discrete frequency}$ 



## 1D vibrating rod

$$L = E = \rho = 1$$
 
$$\frac{\partial^2 u}{\partial x^2} + \omega^2 u = 0$$



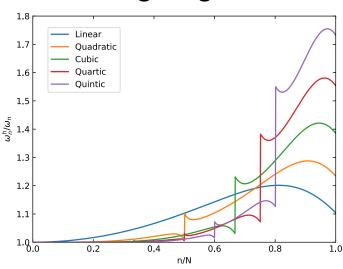
#### **Exact modes:**

$$u_n = \sin(n\pi x)$$
  

$$\omega_n = n\pi$$
  
for  $n = 1, 2, 3, 4, ...$ 



#### Lagrange



n = Mode number

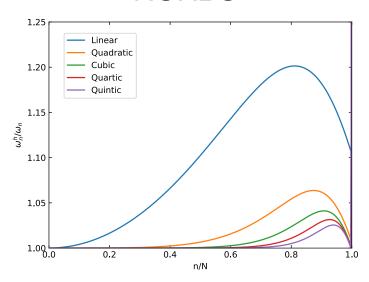
N =Number of DOFs

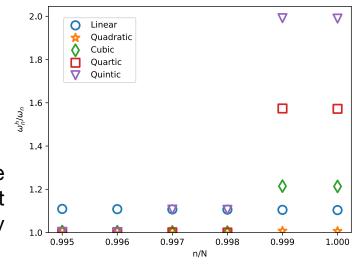
 $\omega_n = \text{Exact } n \text{th frequency}$ 

 $\omega_n^h = \text{Discrete } n \text{th frequency}$ 

Raising continuity helps most of the spectrum, but not the highest frequency

#### **NURBS**







## The challenge of increasing degree

Increase degree

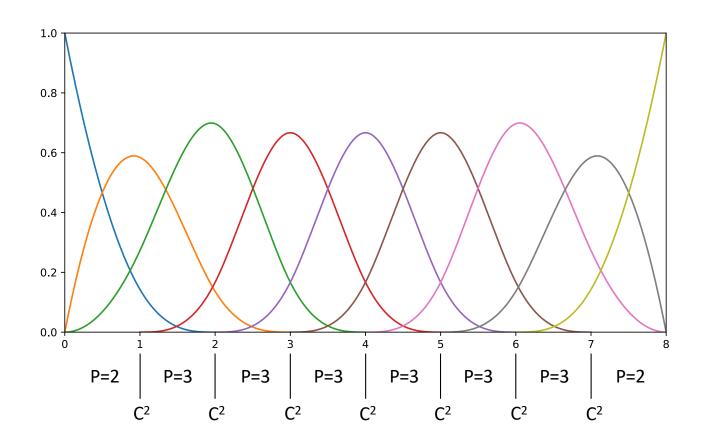


Decrease time step

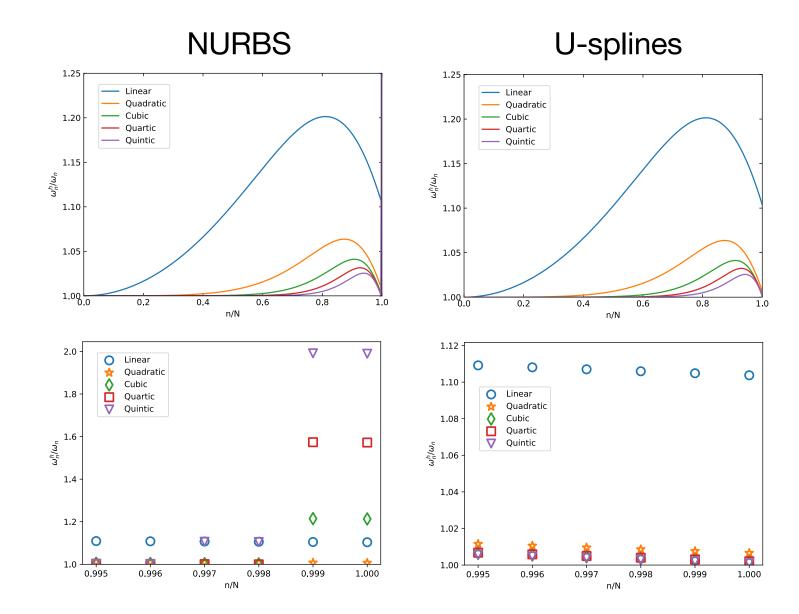
- Lagrange
- Multi-patch NURBS
- T-splines
- etc.



## U-splines can uniquely increase the time step

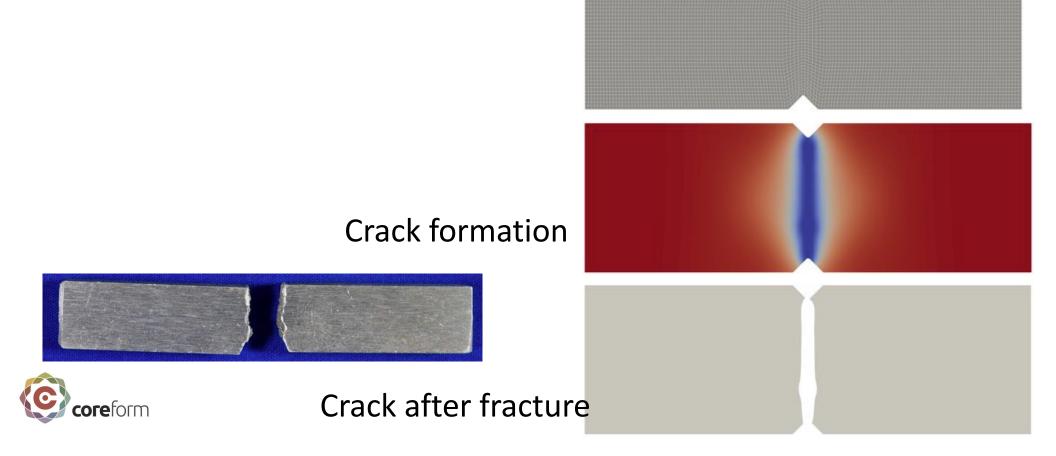




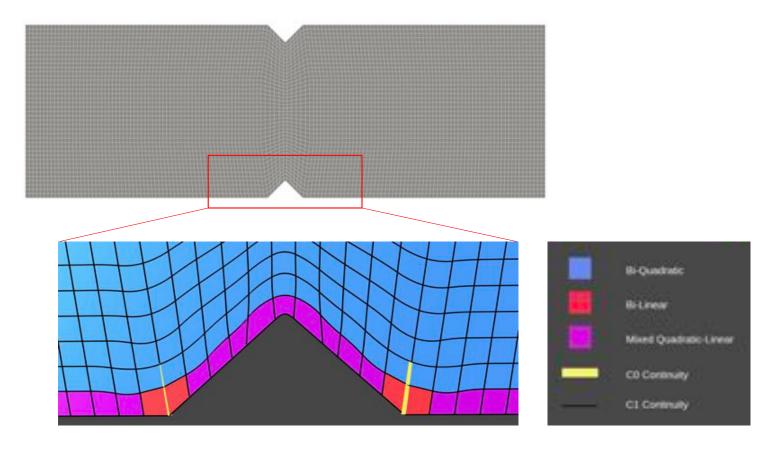




## Time step example: v-notch problem

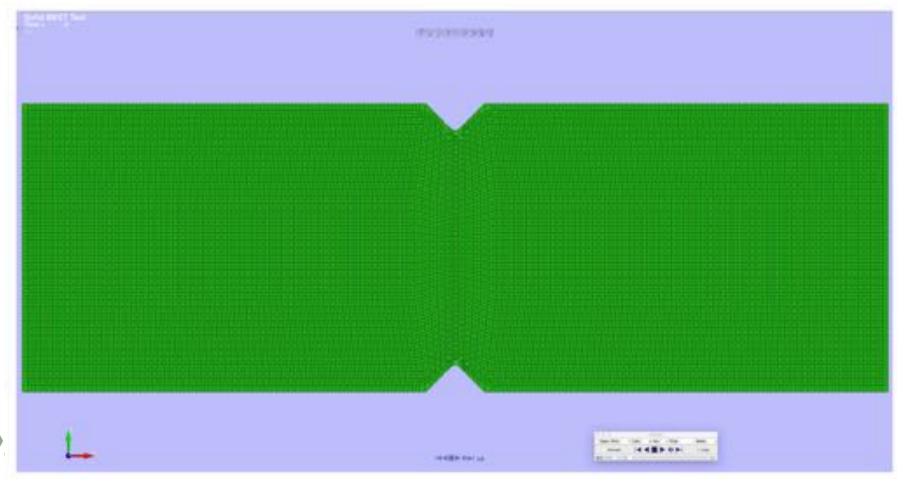


# Optimized U-Spline basis





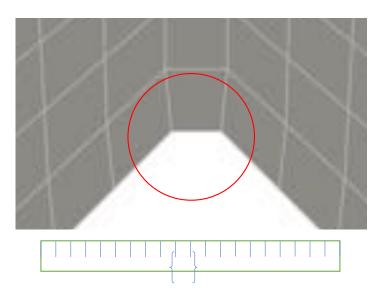
#### Optimized U-Spline in LS-DYNA via \*IGA\_INCLUDE\_BEZIER





#### Lower simulation costs

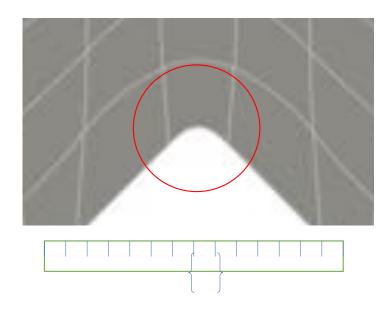
**FEA** 



Time step:  $1.35 \times 10^{-7}$ 

#### Smooth fillet captured!

**U-splines** 



Time step: 2.18 x 10<sup>-7</sup>

60% larger time step!



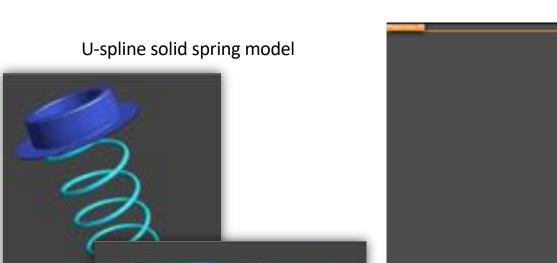
## Superior explicit dynamics

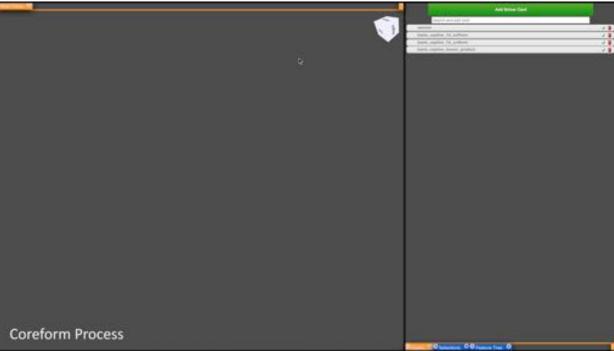
Basis Type	Time Step (LS-DYNA)
Linear	1.35 x 10 <sup>-7</sup>
Multipatch NURBS	1.25 x 10 <sup>-7</sup> Smaller than linear FEA
U-Spline	2.18 x 10 <sup>-7</sup>

60% larger time step than linear!



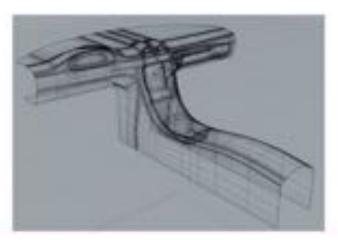
## 2. Import solid spline models

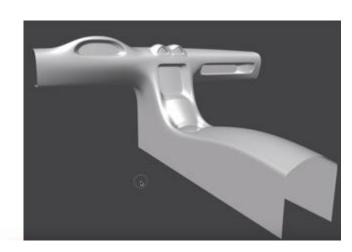




# 3. Import T-spline CAD model

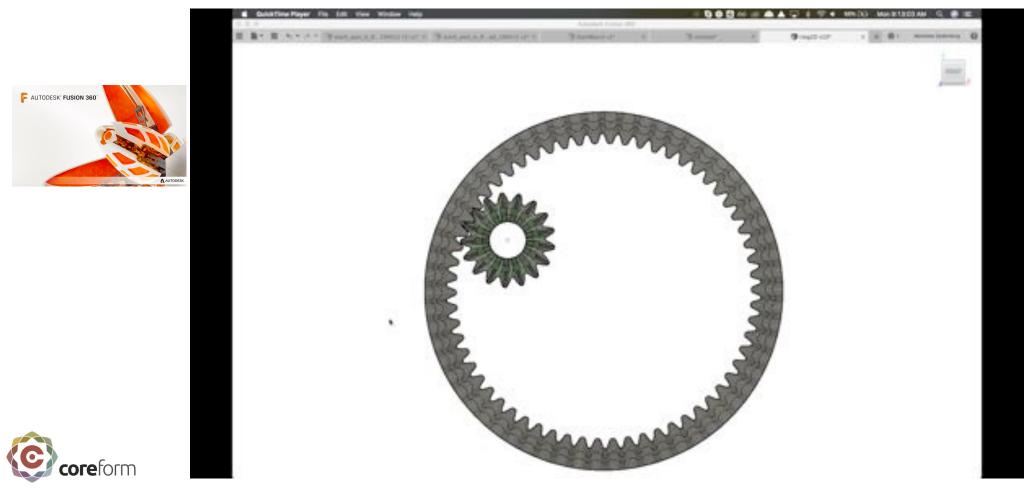




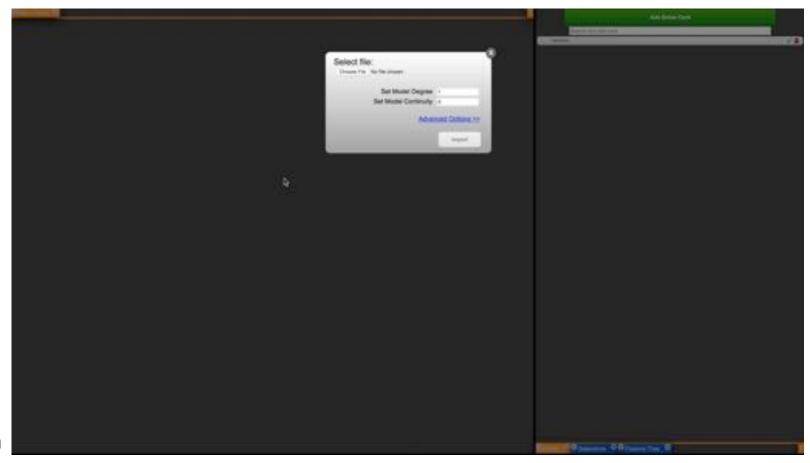




# 3. Import T-spline CAD model

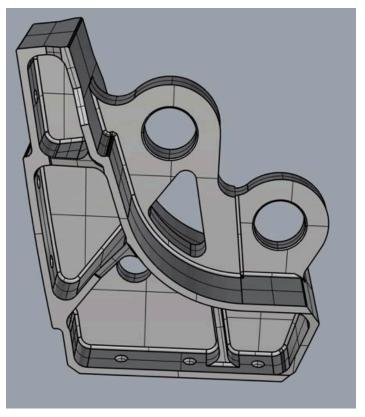


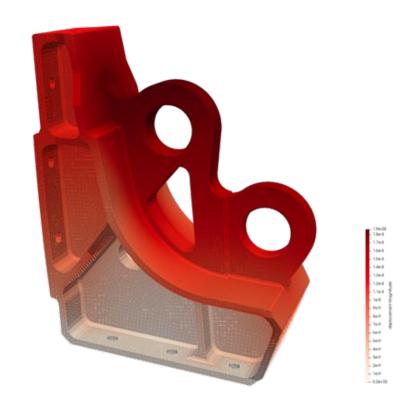
## 4. Smooth unstructured FEA mesh via U-splines





## 4. Smooth unstructured FEA mesh via U-splines







coreform Automatic conversion of solid BREP to U-spline surface. Retopology by Trellis.

## 4. Smooth unstructured FEA mesh via U-splines



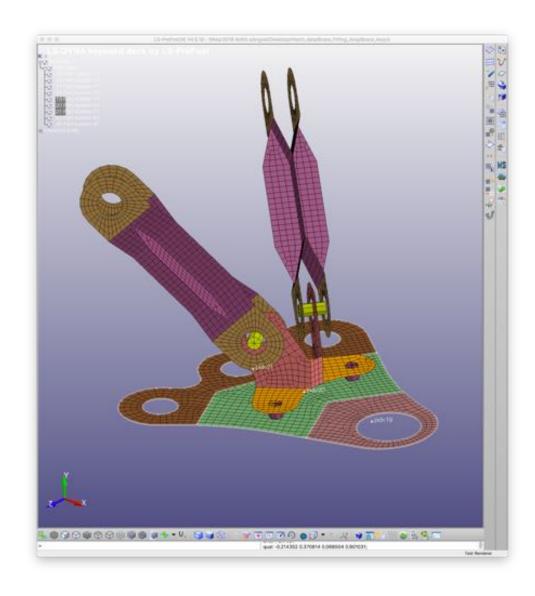


5. Future possibilities: IGA assembly models in LS-DYNA LS-DYNA Assembly **FEA U-spline Assembly** coreform Coreform Analyze

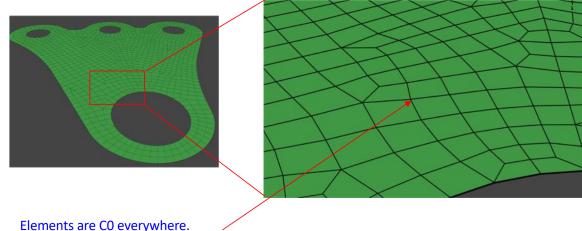
#### 1. **Import** LS-DYNA assembly

- 2. Convert linear mesh to Degree 2 U-spline, smooth element boundaries to be C1 where possible
- Automatically translate material properties, element types, connections
- 4. Redefine applied loads for IGA-suitability
- 5. **Run** simulation



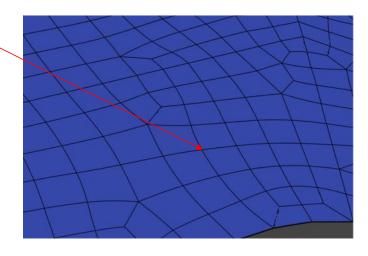


- Import LS-DYNA assembly
- 2. Convert linear mesh to Degree 2 U-spline, smooth element boundaries to be C1 where possible
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- Redefine applied loads for IGA-suitability
- 5. **Run** simulation



iements are co everywhere.

Increased smoothness in quadratic mesh

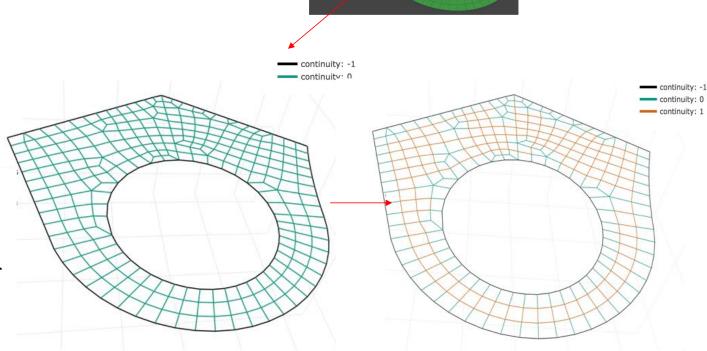


P2, C1 where possible:

P1, C0 everywhere:



- Import LS-DYNA assembly
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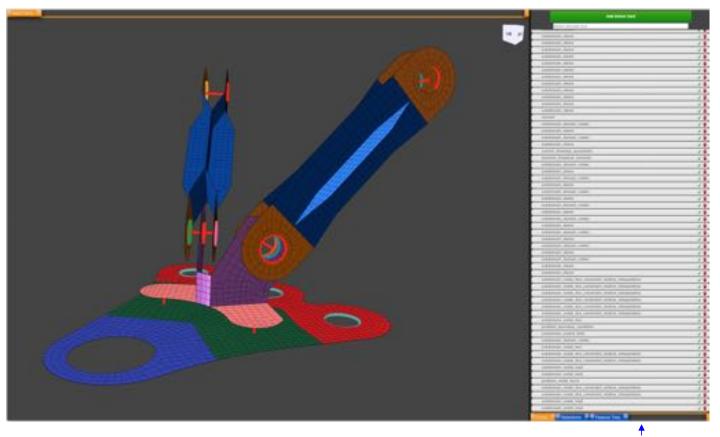
Another view of the smoothness (continuity) of the U-spline model

Section of the smoothed U-spline model

Section of the original linear mesh

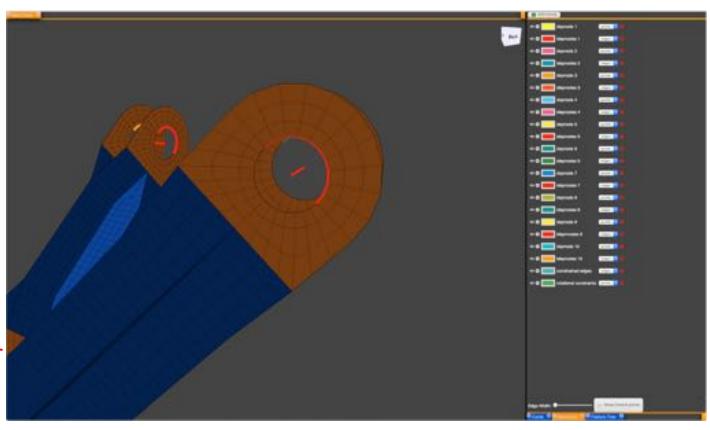
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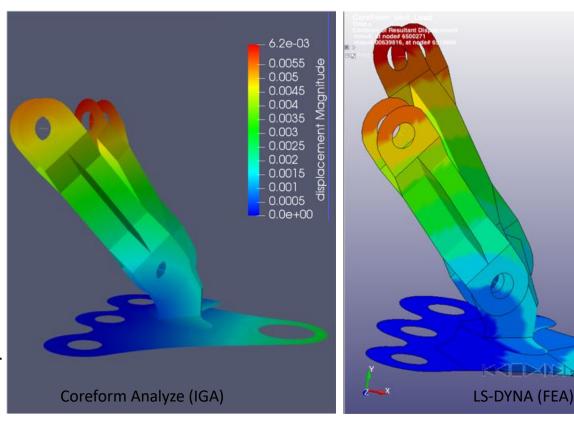




Loads and boundary conditions were assigned directly to the geometry instead of to nodes for improved accuracy.

- i. Import LS-DYNA assembly
- 2. Convert linear mesh to Degree 2 U-spline, smooth element boundaries to be C1 where possible
- Automatically translate material properties, element types, connections
- Redefine applied loads for IGA-suitability
- 5. Run simulation





We ran the simulation using both Coreform Analyze (IGA) and LS-DYNA (FEA). While the codes use different bases and formulations, the max displacements were within 3% of each other, a strong validation that the underlying physics are correct.

#### Want to learn more?

#### IGA short course

- Theory and application
- Coreform offices in Utah, USA
- August 21-22, 2019

#### IGA 2019

- Annual IGA conference
- Munich, Germany
- September 18-20, 2019

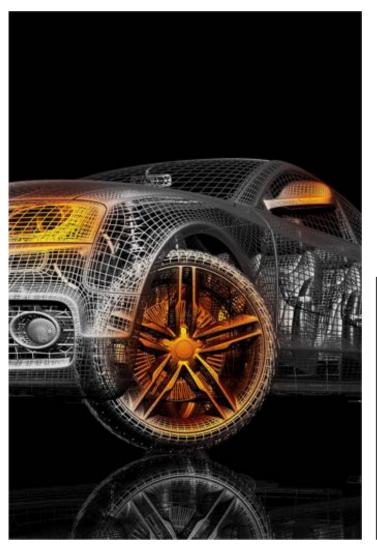
Want to use our beta software?

Come talk with me.

Love IGA?

Come be team member #17 at Coreform.







# Thank you!

Matthew Sederberg, matt@coreform.com